

*Lifeline III* is an electronic work that invites the audience to meditative interaction and directed attention all at once. It activates the room through tertian structure manipulation and immersive sound effects, and it relies on slow and subtle continuous layered variations on basic melodic and harmonic gestures. It is a work that is written with the intent that every nuance is a gesture that is supposed to be noticed, felt, and interpreted by the listener and no gestures will be lost on the listener due to over saturation through an excess of multiple simultaneous gestures.